

# Lecture 7

## Communication Fundamentals in Computer Networks

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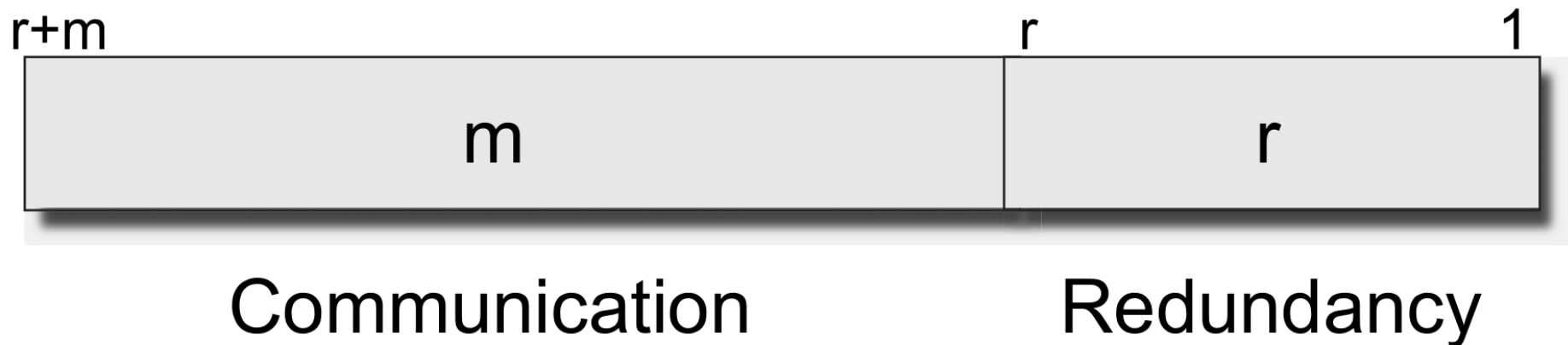
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# Codeword

The **codeword** (*message*) itself has a length of  $n=m+r$  bits and consists of the payload to be transmitted (*the communication*) and extra bits that enable the detection of a transmission error (*the redundancy*).



# Hamming Distance

Codeword  $C_1$  1000100010001000  
Codeword  $C_2$  1000000011000000

These two codewords differ in exactly **three** positions.

The number of positions that differ between the two codewords  $a$  and  $b$  is referred to as the **Hamming Distance  $H(a,b)$**  of the two codewords.

If two codewords differ by  **$n$  bits**, then exactly  **$n$  single bit** errors can transform the one codeword into the other.

# Hamming Distance

In order to determine the Hamming distance of two given codewords, they are linked bit by bit with the logical XOR-Operator and sum up the number of ones in the result of this operation:

$$H(a, b) = \sum_{i=0}^{n-1} a_i \oplus b_i$$

In our example, there is a Hamming distance of  $H(a,b)=3$ :

$$\begin{array}{r} a \ 1000100010001000 \\ b \ 1000000011000000 \\ \hline a \oplus b \ 0000100001001000 \end{array}$$

# Parity Bit

***The parity bit corresponds to the parity of the 1-bit in the codeword.***

If the number is **even** then the parity bit is equal to **0**, otherwise it is equal to **1**.

For  $a=1000100010001000$  e.g., the number of 1-bits is equal to 4, a – the parity is therefore even.

$a$  is added with the parity bit  $p=0$ , the code actually transmitted is  $a'=0100010001000100|0$ .

# Parity Bit

The codes in which the message remains unchanged as a block, with the check bits simply appended, are referred to as systematic block codes.

If the bits of multiple code words are summarized together into a matrix, in addition to horizontally determined parity bits, (*Longitudinal Redundancy Check, LRC*) parity is also defined in columns (*Vertical Redundancy Check, VRC*).

								LRC
1	1	1	0	0	1	0	0	0
0	0	0	1	1	0	1	1	0
0	1	1	0	0	1	0	0	1
1	0	1	1	0	1	0	1	1
VRC	0	0	1	0	1	1	1	0

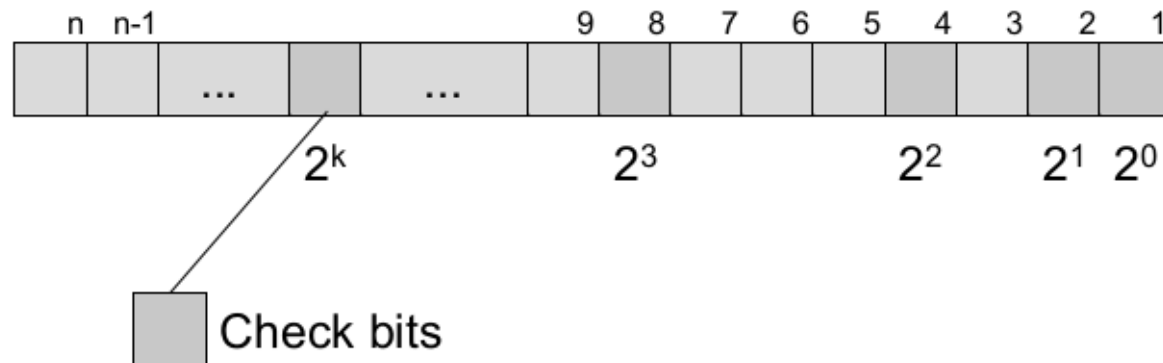
# Hamming Code

The Hamming Code is a code that follows this pattern and detects all individual bit errors.

- All bits of the codeword are numbered *starting with 1*.
- Bits numbered with a power of two (1,2,4,8,16, etc.) are implemented as **Check bits**, while the remaining bits (3,5,6,7,9,10, etc.) are filled with the  $m$  bits of the message.
- Every check bit now stands for the parity of a number of individual bits.

The data bit at position  $k$ ,  $1 \leq k \leq n$ , is allocated to the check bits contained in the binary encoding of  $k$ . For example, if  $k=11$ , then  $k=1+2+8=2^0+2^1+2^3$  and the  $k$ -th bit enters in the parity calculation of check bits  $2^0$ ,  $2^1$ , and  $2^3$ .

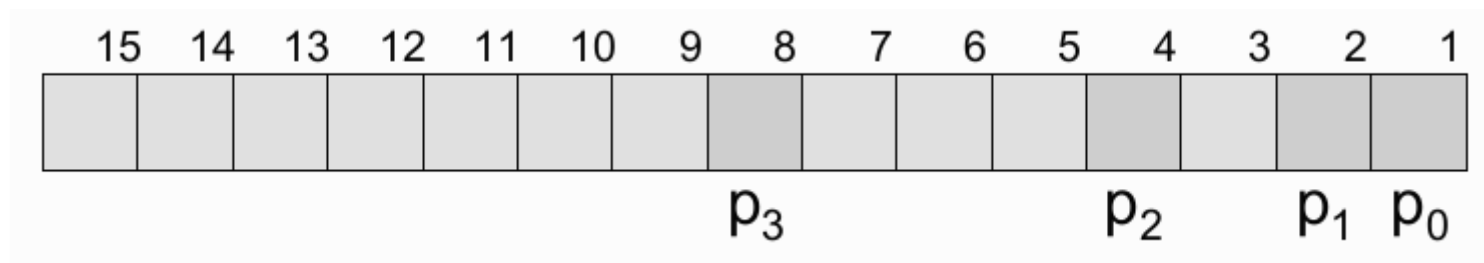
Codeword



# Hamming Code

For example, let us consider a Hamming code for transmitting codewords each made up of  $m=11$  data bits and  $r=4$  check bits.

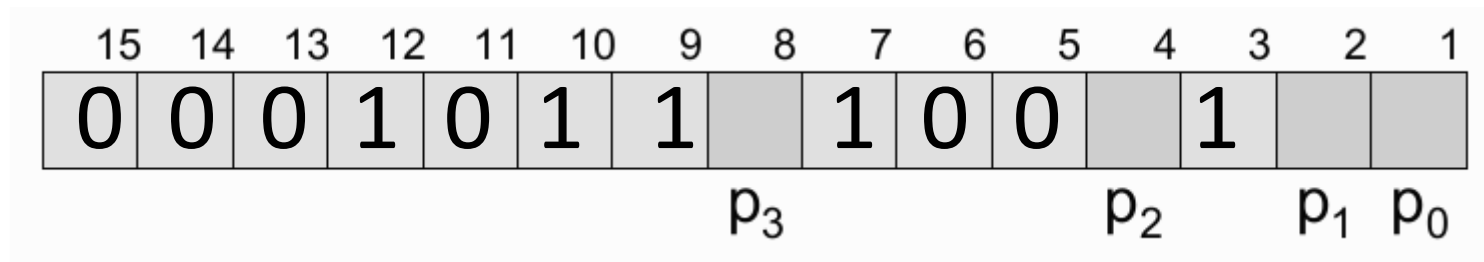
*This code made up of  $n=15$  bit long codewords is also known as **15/11 Hamming code**.*





# Hamming Code

Let us assume that the following bit sequence is to be transmitted:  
00010111001.



# Hamming Code

Each data bit is included in a unique set of check bits, as determined its bit position in binary form.

- **Check bit 1** covers all the bits positions whose binary representation includes a 1 in the least significant position (1, 3, 5, 7, 9, 11, etc).
- **Check bit 2** covers all the bits positions whose binary representation includes a 1 in the second position from the least significant bit (2, 3, 6, 7, 10, 11, etc).
- **Check bit 4** covers all the bits positions whose binary representation includes a 1 in the third position from the least significant bit (4–7, 12–15, 20–23, etc).
- **Check bit 8** covers all the bits positions whose binary representation includes a 1 in the fourth position from the least significant bit bits (8–15, 24–31, 40–47, etc).

$$p_0 = c_3 \oplus c_5 \oplus c_7 \oplus c_9 \oplus c_{11} \oplus c_{13} \oplus c_{15}$$

$$p_1 = c_3 \oplus c_6 \oplus c_7 \oplus c_{10} \oplus c_{11} \oplus c_{14} \oplus c_{15}$$

$$p_2 = c_5 \oplus c_6 \oplus c_7 \oplus c_{12} \oplus c_{13} \oplus c_{14} \oplus c_{15}$$

$$p_3 = c_9 \oplus c_{10} \oplus c_{11} \oplus c_{12} \oplus c_{13} \oplus c_{14} \oplus c_{15}$$

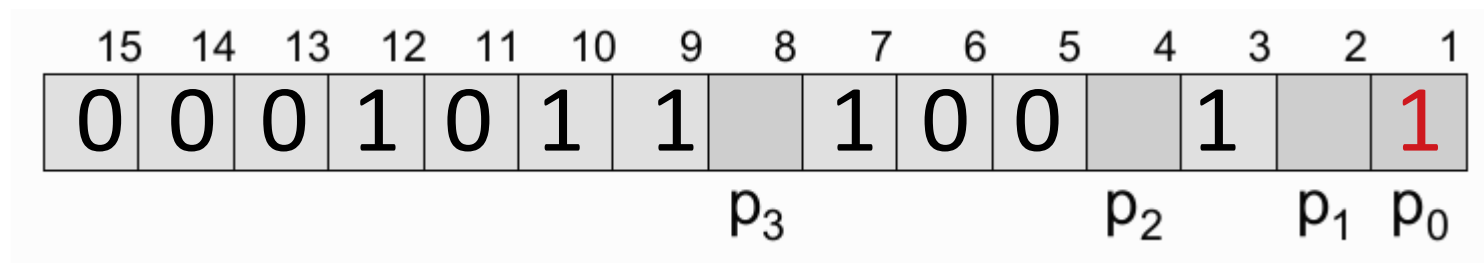
# Hamming Code

To illustrate the interaction of individual check bits (position 1, 2, 4 and 8), they are shown in tabular form.

<b>Pos</b>	<b>15</b>	<b>14</b>	<b>13</b>	<b>12</b>	<b>11</b>	<b>10</b>	<b>9</b>	<b>8</b>	<b>7</b>	<b>6</b>	<b>5</b>	<b>4</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>Parity</b>
<b>p<sub>0</sub></b>	x		x		x		x		x		x		x		x	0
<b>p<sub>1</sub></b>	x	x			x	x			x	x			x	x		0
<b>p<sub>2</sub></b>	x	x	x	x					x	x	x	x				0
<b>p<sub>3</sub></b>	x	x	x	x	x	x	x	x								0

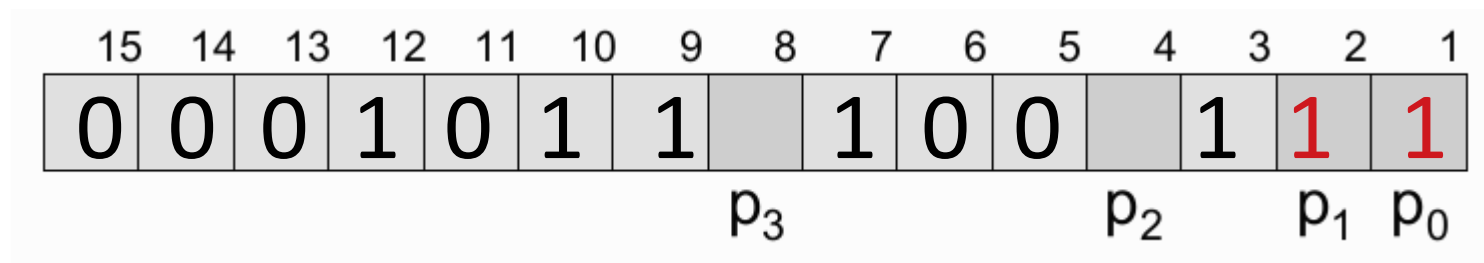
# Hamming Code

Check bit 1 covers all the bits positions whose binary representation includes a 1 in the least significant position (1, 3, 5, 7, 9, 11, etc).



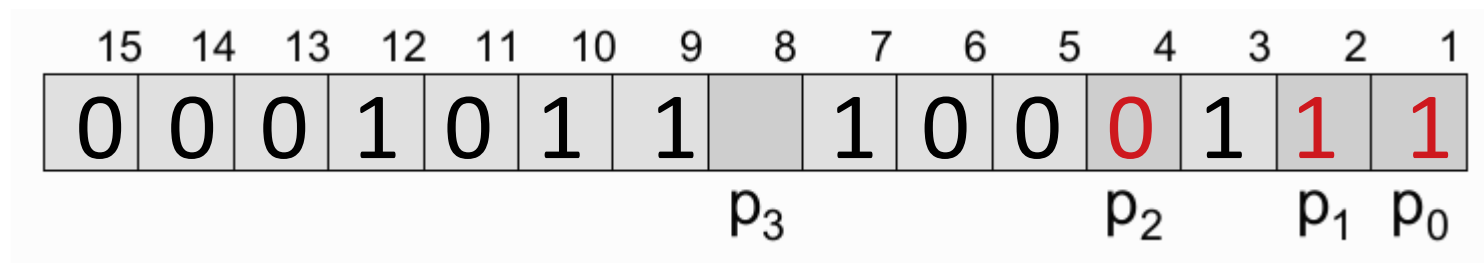
# Hamming Code

**Check bit 2** covers all the bits positions whose binary representation includes a 1 in the second position from the least significant bit (2, 3, 6, 7, 10, 11, etc).



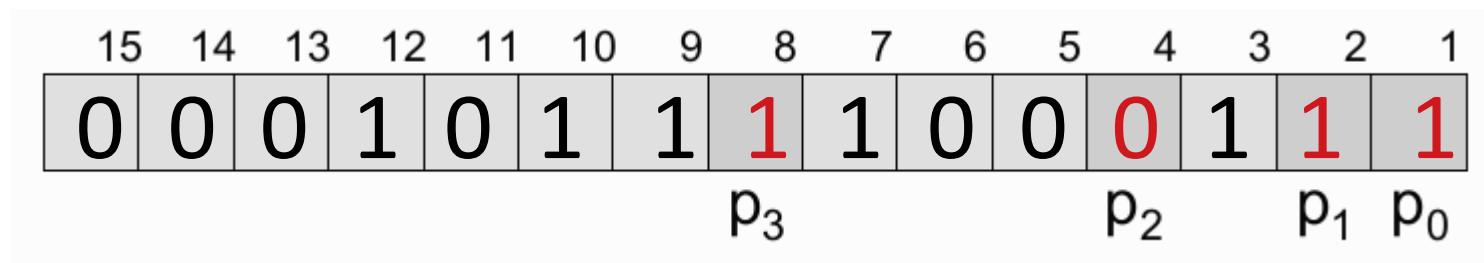
# Hamming Code

Check bit 4 covers all the bits positions whose binary representation includes a 1 in the third position from the least significant bit (4–7, 12–15, 20–23, etc).



# Hamming Code

**Check bit 8** covers all the bits positions whose binary representation includes a 1 in the fourth position from the least significant bit bits (8–15, 24–31, 40–47, etc)



# Hamming Code

So the transmitted bit sequence is:

**00010111001**

Together with the calculated check bit  $p_0 - p_3$  the final codeword is:

**000101111000111**

Pos	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	Parity
<b>C</b>	0	0	0	1	0	1	1	1	1	0	0	0	1	1	1	
$p_0$	0		0		0		1		1	0			1	<b>1</b>		0
$p_1$	0	0			0	1			1	0				<b>1</b>	<b>1</b>	0
$p_2$	0	0	0	1						1	0	0	<b>0</b>			0
$p_3$	0	0	0	1	0	1	1	<b>1</b>								0



# Hamming Code

Assume that during data transmission an error has occurred in position 7, and that  $c_7$  is inverted. This results in the incorrect code:

**000101110000111**

Pos	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	Parity
<b>C</b>	0	0	0	1	0	1	1	1	<b>0</b>	0	0	0	1	1	1	
p0	0		0		0		1	0	0	1	1					<b>1 F</b>
p1	0	0			0	1		0	0			1	1			<b>1-F</b>
p2	0	0	0	1					0	0	0	0				<b>1-F</b>
p3	0	0	0	1	0	1	1	1								0-ok

# Hamming Code

The parity check for  $p_0 - p_2$  results respectively in the incorrect value 1, only  $p_3$  is calculated correctly.

Only the place  $c_7$  as single bit error is capable of distorting calculation of the check bit  $p_0 - p_2$ . Adding the powers of the check bit index ( $2^2 + 2^1 + 2^0 = 4 + 2 + 1 = 7$ ), gives the results of the incorrect place.

In this way, every bit error of the code can be detected and corrected.

Pos	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	Parity
<b>C</b>	0	0	0	1	0	1	1	1	0	0	0	0	1	1	1	
$p_0$	0		0		0		1		0	0		1		1		<b>1 F</b>
$p_1$	0	0			0	1		0	0				1	1		<b>1-F</b>
$p_2$	0	0	0	1					0	0	0	0				<b>1-F</b>
$p_3$	0	0	0	1	0	1	1	1								0-ok

# Hamming Code

*Hamming code is only viable for short codewords so that today different methods such as **matrix checksums** are used.*

# Checksum

Checksum procedures are used, for example, in the Internet protocol (IP). The most well-known procedure is the so-called **Cyclic Redundancy Check (CRC)**, also called **Polynomial Code**.

The fundamental concept of the CRC procedure is representing the transmitted bits of the message as coefficient  $u_i$ ,  $0 \leq i \leq m-1$ , of a polynomial, which could be either 0 or 1. The payload bits of the message are interpreted as follows:

$$M(x) = u_{m-1}x^{m-1} + u_{m-2}x^{m-2} + \dots + u_1x + u_0.$$

The polynomial  $M(x)$  is of degree  $m-1$ . The message 11000101 has e.g., exactly 8 bits and generates the polynomial  $M(x) = x^7 + x^6 + x^2 + 1$ .

# CRC

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The polynomial  $M(x)$  is of degree  $m-1$ . The message 11000101 has e.g., exactly 8 bits and generates the polynomial  $M(x)=x^7+x^6+x^2+1$ .

# CRC

$M(x)$  is then divided by a **generator polynomial**  $G(x)$ , used both by the sender and the receiver and the resulting remainder constitutes the block checksum to be appended. The generator polynomial is of degree  $r$ , the first and the last bits must not equal to zero,  $g_r, g_0 \neq 0$ :

$$G(x) = g_r x^r + g_{r-1} x^{r-1} + \dots + g_1 x + g_0.$$

Now  $r$  zero bits are appended to the message, which corresponds to the polynomial  $x^r M(x)$ .  $x^r M(x)$  is divided by  $G(x)$  using the calculation rules for finite fields. This results in a remainder polynomial  $R(x)$ , which is  $r-1$  degree at the most. The coefficients of  $R(x)$ ,  $r_{r-1}, \dots, r_0$ , are appended to the message. Thus, the transmitted message corresponds to the polynomial  $N(x) = x^r M(x) - R(x)$ .

# CRC

Message:

1101011011

Generator:

$k = 4$ ,  $G(x) = x^4 + x^1 + 1$ , (10011)

Multiply message with  $x^4$  :

1101011011 0000

Determination of remainder:

11010110110000 : 10011

<u>10011</u>	↓										
10011											
<u>10011</u>	↓										
00000		10110									
		<u>10011</u>	↓								
		0010100									
		<u>10011</u>	↓								
		001110									

001110    Remainder

Codeword for transmission:

1101011011 1110

# CRC

This polynomial is now divisible by  $G(x)$ . If  $N(x)$  is transmitted without error, the receiver calculates  $N(x)/G(x)$  and gets the remainder 0. It is clear that  $N(x)$  is divisible in any case by  $G(x)$ , because for any division problem it holds true that if one subtracts the remainder from the dividend, the result of the subtraction is always divisible by the divisor.  $\square$



# CRC

The most common standard CRC polynomials are:

$$\text{CRC-12} = x^{12} + x^{11} + x^3 + x^2 + x + 1$$

$$\text{CRC-16} = x^{16} + x^{15} + x^2 + 1$$

$$\text{CRC-CCITT} = x^{16} + x^{12} + x^5 + 1$$

$$\text{CRC-32} = x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + \\ + x^{10} + x^8 + x^7 + x^5 + x^4 + x^2 + x + 1$$

CRC-12 is used for the transmission of 6-bit characters and generates a 12-bit block test sequence. CRC-16 and CCRC-CCITT are both used for 8-bit transmissions and generate a 16-bit block test sequence. Applications requiring a higher transmission security can turn to CRC-32. It generates a 32-bit block test sequence. CRC-32 is used, for example, in standard transmission technology (Ethernet, FDDI, IEEE-802). With CRC-16, or CRC-CCITT, all single bit errors as well as all doubled single bit errors and all errors of odd length are detected. Moreover, 100% of all errors are detected that are shorter than 16 bits, 99.997 % of all 17-bit burst errors and 99.998% of all burst errors of 18 bit length or more. The CRC algorithm may seem relatively complex, it can however be implemented quite easily in hardware by means of a simple sliding register operation.

# Error Correction Method

*In codes for error correction a distinction is made between so-called **Block Codes** and **Convolutional Codes**.*

- Just as in error detection, also here the payload data of redundant information is added.
- The quotient  $m/n$  is referred to as the code rate, whereby  $n=m+r$ . Commonly used values are  $1/2$ ,  $3/4$  and  $7/8$ .

The processing overhead for error-correcting codes is relatively high, with a correspondingly low code rate. This low code rate is responsible for the methods of error correction only being used where a re-transmission is not practical.

- An important example are terrestrial radio systems (**GSM**: Global System for Mobile Communication).